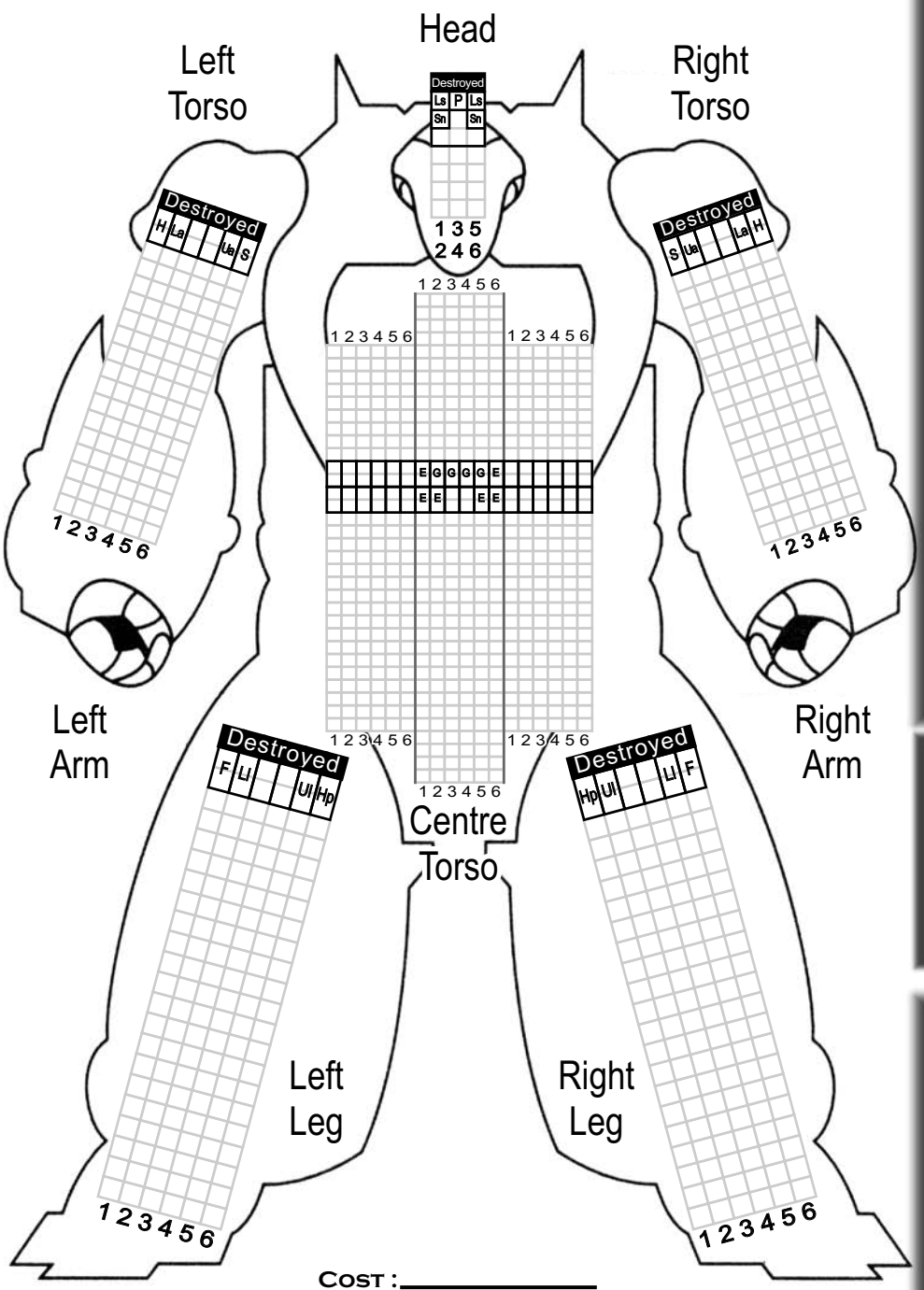
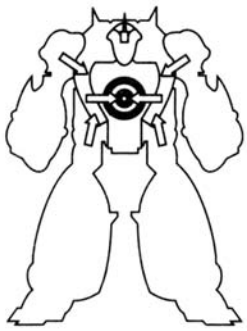
Battlemech Record Sheet



Cost : _____

Battle Value : _____



Damage Transfer Diagram

Hits Table

Engine Hits	○○○
Gyro Hits	○○
Sensor Hits	○○
Life Support	○

Legend

P	Pilot
Ls	Life Support
Sn	Sensors
E	Engine
G	Gyro
H	Hand
La	Lower arm actuator
Ua	Upper arm actuator
S	Shoulder
Hp	Hip
Ul	Upper leg actuator
Ll	Lower leg actuator
F	Foot

Mech Data

Type:_____Tonnage: _____
Movement Points: Tech Base:
Walking:_____ Clan ☐
Running:_____ Inner Sphere ☐
Jumping:_____

Weapons Inventory

Type	Loc.	Heat	Dam.	Min.	Short	Med.	Long

Ammunition

Weapon	Rounds Left

Total Heat Sinks:___ (___)

○○○○○○○○○○○○○○ **Single** ☐ **Double** ☐

Warrior Data

Name:_____
Gunnery Skill:_____ Piloting Skill:_____

Hits Taken:	1	2	3	4	5	6
Consciousness Roll:	3	5	7	10	11	Dead

Automatic Ejection: ☐ On ☐ Off

Heat Scale

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
09	
08	+1 Modifier to Fire
07	
06	
05	-1 Movement Points
04	
03	
02	
01	
00	

Heat Overflow ☐

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